

TZAANGOR

ENLIGHTENED WITH

FATECASTER

GREATBOWS

AVIARCH

M	T	SV	W	LD	OC	RW
10"	4	5+	2	7+	2	5+
M	T	SV	W	LD	OC	RW
10"	4	5+	2	7+	2	5+

ENLIGHTENED

55–110 PTS

Base 40mm



1KOMMANDO

2BEWEGUNG

Malign Trickery
In your opponent's Movement phase, if an enemy unit ends a move within 8" of this unit, if this unit is not within Engagement Range of one or more enemy units, this unit can make a Normal move of up to D6".

3BESCHUSS

Fatecaster greatbow IGNORES COVER
LETHAL HITS PRECISION

R	A	BS	S	AP	D
30"	2	4+	5	-2	2

VERWUNDET

2+ T1–2	3+ T3–4	4+ T5	5+ T6–9	6+ T10+
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4ANGRIFF

5NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	2	4+	4	0	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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IMMER / EINMALIG

Mortal Sorcery (Aura)
While a friendly Scintillating Legions Psyker unit from your army is within 6" of and visible to this unit, that Scintillating Legions unit has the Cabal of Sorcerers ability.

GEGEN DIESE EINHEIT

Aviarch
W4 · RW 5+ · 5++ · 2 LP je Modell
WIRD VERWUNDET MIT

2+ S8+	3+ S5–7	4+ S4	5+ S3	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 5+	DS –1 5++	DS –2 5++	DS –3 5++	DS –4 5++
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REGELN & KEYWORDS KURZ

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.
PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG

1x Aviarch - Equipped with: Fatecaster greatbow, Close combat weapon
2-5x Enlightened - Equipped with: Fatecaster greatbow, Close combat weapon